



4. EVENT RULES RIDING

PART A

4.1 **Sphere of application**

- 4.1.1 The following rules must be applied at the Riding event which is a show jumping, organised both for Individuals as well as for Relay at a speed of 350m/minute outdoor and 300m/minute indoor.
- 4.1.2 In Individual competition, depending on the availability, one horse is provided by the LOC for one or two or three or four riders. In each case the LOC must also provide one extra horse for each five riders starting in the second round.
- i) At all official UIPM Category “A” competitions one horse must be provided per one or at the maximum two riders. Under exceptional circumstances, the LOC will be allowed to provide 1 horse every 3 riders.
 - ii) If in a Category “B” or “C” competition one horse is provided for four riders, the event must be organised on two consecutive days in two rounds per day.
- 4.1.3 At all official UIPM Individual competitions on a riding course of 350–450m length consisting of 12 obstacles, a combination of two elements (a double) and another of three elements (a triple) must be included. A minimum of 5 elements must be set at the maximum height relevant to the status of the competition and the height of the course obstacles must be made in accordance with the level of the horses.
- 4.1.4 Relay competitions with 3 athletes may be organised in one, two or three rounds. In Relay competitions at World Championships, European Championships, and CISM World Championships three horses are provided by the LOC for one team, the course consists of 9 obstacles without a combination on a 3x350m course. In all other Relay Competitions only one horse may be provided by the LOC for one team with three extra horses for the second and third rounds, the course consists of 6 obstacles without a combination on a 3x200m course.
- 4.1.5 Relay with teams of 2 athletes (2 men, 2 women or 1 man/1 woman) may be organised in one, two or three Rounds. Two horses are provided by the LOC for one team and the course consists of 9 obstacles without a combination on a 2 x350m course.
- 4.1.6 Riding permission
Pentathletes are not allowed to compete if the National Federation has not certified in writing to UIPM the riding ability of the pentathlete (e.g. through the International License).

4.2 **Authorities**

- 4.2.1 At all official UIPM competitions the following officials must be appointed by the Riding Director: Referee, Secretary, Timekeepers, Announcer, Course Builder, Course Builder Assistants, Starter, Warm-up Judge, Judge for the Horses Distribution, Judge for the Equipment, Veterinary. Decisions on a matter of fact by the competent authority, with the agreement of the UIPM TD/NTO, are final.
- 4.2.2 The **Riding Director** has overall authority of the riding event and is responsible for
- i) managing and coordinating the activities of all officials appointed by him;
 - ii) supervising the building of the course and of the warm-up arena;
 - iii) ensuring a sufficient number of horses for the “Jumping Test” and the competitions;
 - iv) in cooperation with the UIPM TD/NTO selecting the horses suitable for the events;
 - v) requesting the certificate of the Veterinary that the horses are fit to participate in the event;
 - vi) ensuring the draw of the horses;
 - vii) preparing and directing the work of the Announcer so the public is continuously informed on the event and the whole Modern Pentathlon competition.
- 4.2.3 The **Referee** is tasked to accurately assess the achieved results. He is responsible for:
- i) allowing the riders on the course in accordance with time schedule;
 - ii) giving the signal by using a bell to start, interrupt and resume the event or, eventually, for its



- premature end;
- iii) verbally evaluating the achieved results and faults of a rider on the individual obstacles, during the jumping test and the ride on the course, including the faults during interruption of the event and assessing the final result of the rider;
- iv) additional drawing of the lots for the reserve horses and ensuring that the system of the re-schooling is functioning.

4.2.4 The **Secretary** takes care of the paperwork in the Jumping Test and during the event and is responsible for:

- i) preparing the necessary requisites for the drawing of the lots;
- ii) recording the number and name of the drawn horse;
- iii) issuing the note to the pentathletes with the number and name of the drawn horse and the mount and start times of the respective pentathlete;
- iv) during the event, recording the oral commentary of the Referee in the event protocol;
- v) recording the time achieved by the pentathlete according to the advice of the Timekeepers;
- vi) compiling the final point evaluation of each rider.

4.2.5 The **Timekeepers** are responsible for:

- i) measuring every 30-second period after the signal for the start of a pentathlete;
- ii) stopping and starting timekeeping in accordance with the advice of the Referee;
- iii) recording the time reached by the pentathletes;
- iv) measuring the time of the pentathletes by stopwatch in case no electronic timekeeping system is available.

4.2.6 The **Announcer** informs pentathletes and spectators on progress in the event and is responsible for:

- i) calling the pentathletes for the drawing of the lots;
- ii) announcing the pentathletes names, the number and name of the drawn horse and calling for presentation of the horses;
- iii) calling pentathletes for entry in the arena and introducing each pentathlete and horse before the start of the event;
- iv) after each pentathlete finishes the event, announcing time, deduction of points and the result of the pentathlete in the riding event as well as total points and placing after the preceding events.

4.2.7 The **Course Builder** prepares the course before the event and maintains the course during the event and is responsible for:

- i) building up the course for the event in compliance with these Rules;
- ii) completing inspection of the course with the UIPM TD/NTO and making amendments in accordance with instructions of the TD/NTO;
- iii) announcing by use of a visible sign the knock-down of an obstacle or flags or other faults on the course;
- iv) carrying out the correct repositioning of the knocked-down obstacles or flags;
- v) announcing by use of a visible sign that the course is O.K. and that the Referee may give a signal for resuming the competition.

4.2.8 The **Course Builder Assistants** are present on the arena during the competition and carry out all instructions of the Course Builder.

4.2.9 The **Starter** has an obligation to announce by hoisting a flag that the pentathlete may start the ride. Waving of the flag announces that the pentathlete has passed the start/finish line. In the Relay competition, the starter checks the correctness of the start of the 2nd and 3rd riders and announces the "False start".

4.2.10 The **Warm-up Judge** is responsible for:

- i) recording the number of the finished jumps;
- ii) making the pentathlete aware that he has the last permitted jump;
- iii) informing the Riding Director and Referee on faults committed by the pentathlete or by a member of his entourage on the warm-up arena;



- iv) warning the pentathlete sufficient time in advance of their obligation to go to the entrance to the competition arena;
- v) in Relay competition, collecting from the team leader the start order minimum 5 minutes before the relevant warm up time is finished.

4.2.11 The **Judges for the Horses Distribution** are responsible:

- i) to check that the horse equipment and saddles are prepared for the event,
- ii) that the pentathletes receive the drawn horse.
- iii) In accordance with the time-schedule, they hand the drawn horse over to the pentathlete and give the order to mount.

4.2.12 The **Judge for Equipment** at the warming up area is responsible to check the whip, spurs and hat of the pentathletes before entering the warming up arena.

4.2.13 The **Judge for Equipment** at the competition area is responsible to check the whip, spurs and hat of the pentathlete before entering the course.

4.2.14 **The Veterinary** must

- i) present a written statement before the draw that all the horses are fit to participate;
- ii) assist at the drawing procedure and certify the abilities of the horses;
- iii) be available during the competition in the warming up area ready to check that no injured horses are entering the competition and that after the previous round, the horses are not lame and able to perform the next round;
- iv) immediately inform the UIPM TD/NTO in case a horse is lame.

4.2.15 **Horse Distribution Area**

- i) A special horse distribution area must be organised by the LOC from which the athletes have to collect their horses, prepared and ready to be mounted.
- ii) At least the first 3 horses to be mounted must be present.

4.2.16 **Reserve Horses Area**

The reserve horses must be available in a prescribed area immediately ready for the athletes.

4.3 Inspection of course and horses

4.3.1 The course is the track in the arena, which each pentathlete must follow after passing cross the start line up to the finish line. The length must be measured accurately to the nearest metre taking into account, particularly in the turns, the normal line to be followed by the horse. This measurement line must pass through the middle of each obstacle.

4.3.2 At Olympic Games and World Championships the LOC must appoint a course builder and inform the UIPM. The course builder must plan and prepare the course adjusting the size of the obstacles to the quality of the horses and in such a way that capable riders will benefit from their skill. The UIPM TD/NTO must inspect the preliminary course not later than 2 days before the Jumping test.

- i) Immediately after the inspection of the horses, the UIPM TD/NTO must re inspect the course, after which they may decide to change obstacles and/or the plan of the course.
- ii) Only after this procedure has been respected can the course become the Official course and no change whatever may take place after this decision.

4.3.3 At all other official UIPM Category "A" competitions and at UIPM Category "B" competitions the UIPM TD must ensure that the conditions are observed by inspecting the horses at the riding venue at least 1 day before the start of the riding event.

4.3.4 The official inspection of the horses takes place in the form of a "Jumping Test" at the competition riding arena. Horses must not start at the Riding event without being previously inspected.

- i) At the "Jumping Test" all horses must have their start numbers painted with indelible paint on their fore left hooves.
- ii) The horse numbers, visible from the tribune, must be also attached to the bridle.



- iii) This mark remains on the horse throughout all riding events at any UIPM Competition.
- iv) At Olympic Games and World Championships the UIPM TDs must receive the passports or blue books of all the horses that will be presented at the jumping test.
- v) During the official inspection officials, coaches, trainers, pentathletes and spectators are free to attend but they do not have any right to interfere with the inspection.
- vi) Should force majeure make it necessary to alter the plan of the course after it has been posted, the team representatives must be advised of the alterations.
- vii) Once the event has started, its conditions must not be altered and the course and the obstacles must not be changed.
- viii) If it becomes necessary to interrupt the event, e.g. because of a storm or problems with light, it must subsequently be continued using the same course and obstacles and as far as possible under the same conditions and at the exact point where it was interrupted.
- ix) Pentathletes and team representatives are shown the course on foot before the competition. The course will be open 45mins at the time of the inspection of the horses after the TD/NTO approval of the course.
- x) In addition, pentathletes and team representatives are given 20mins to inspect the course at any time during the competition programme according to the organiser's schedule.
- xi) In "A" Category competitions there will not be any walking the course immediately before the drawing.

4.4 Clothing and equipment

4.4.1 Dress of pentathletes, coaches and officials

Pentathletes, coaches and officials must be properly dressed in the arena. This obligation includes the draw and the walking of the course but on a non competition day athletes and coaches are allowed to walk the course dressed in casual clothing (t-shirt and long trousers).

- i) At Olympic Games, World Championships, World Cups and World Cup Finals and Continental Championships all pentathletes must wear a riding jacket or riding uniform with a national insignia (flag, armband or badge).
- ii) At all other UIPM competitions civilian pentathletes may wear
 - the uniform of a Riding Club recognised by their NF, or
 - the hunting uniform (red or black coat, white breeches and hunting cap), or
 - Riding Jacket or National Training Suit Jacket, white shirt, collar and tie, breeches, jodhpurs or riding trousers.
- iii) Members of the armed service, police and employees of a military establishment and of a national stud farm may wear civil or service dress. Both must include a shirt, a collar and a tie. NFs must be informed of any restrictions either through the letter of invitation or by UIPM.
- iv) All pentathletes must wear protective headgear with chinstrap firmly fastened at all times while mounted - including during the warming up. The Riding hat must conform to one of the following International Standards:
 - PAS 015:1998, EN1384:1996
Both of the above need the BSI Kite mark
 - AS/NZS3838:1998, AS/NZS3838:2003
Both of the above need the SEI Global label Standard ASTM F1163-04a
 - SNELL E2001 plus the E2001 Snell label.Should the pentathlete lose their headgear during the course, they must stop and replace their headgear before resuming the event. Wearing a back protector (safety vest) for riders is strongly recommended.
- v) The LOC must inform team officials and pentathletes at Registration where and when they will have their headgear inspected. The pentathletes are obliged to present themselves at the Checking Centre, at the time indicated in the timetable of each official UIPM competition, with the headgear they intend to use during the event.
- vi) The checked equipment, signed with a distinctive mark, will be handed back to each pentathlete.
- vii) A final check is made by the Judge for Equipment at the beginning of the warm up. Pentathletes will not be allowed to start the event if their headgear has not the check mark.
- viii) The riding equipment in the test jumping should be compliant with the Pentathlon rules.



4.4.2 Horse Equipment

The horse equipment in the competition must be of the same kind as that having been used in the jumping test especially for martingale and mouth piece. Fix martingales are forbidden in all cases.

4.4.3 Spurs and whip

- i) The maximum length of the shank of a spur is 30mm measured from the outside of the curved part. No spurs with rowels, movable wheels, sharp or cutting edges are allowed.
- ii) When the rider is on horseback the spurs shall always point downwards.
- iii) The maximum length of the whip is 75cm. The whip may not be weighted at the end, nor may it have sharp or cutting edges.
- iv) Whip and spurs must be controlled by the Judge for Equipment or the Warm-up Judge immediately before each mounted pentathlete enters the competition arenas.
- v) Using an unauthorised whip or spurs after the control in the arena, warm-up arena or elsewhere in the proximity to the show ground will incur a penalty.

4.5 The Draw

4.5.1 The list of competition and reserve horses must be given to the pentathletes a minimum of 1 hour before the start of the draw of the horses.

4.5.2 Before the draw, the horses are paraded from the left in front of the pentathletes and in numerical order, (wearing the same number for all the riding events at any UIPM Competition since the Jumping Test), one groom for each horse. The horses are prepared with equipment and in the arena ready to trot when announced.

4.5.3 The pentathletes must assemble in a line in descending order according to the overall results in the UIPM competition after the previous events at the place and time assigned for the draw.

4.5.4 The UIPM TD/NTO checks that one number for each horse is placed in a container on a table in the front of the pentathletes and that the numbers are well shuffled after being placed in the container.

4.5.5 With a competition of 2 rounds the top 50% pentathletes after two events will ride on the second round, with 3 rounds the top 33% in the third round, with 4 rounds the top 25% in the fourth round. In case of an uneven number of athletes or teams registered, for example 35 athletes, the first series will be with more athletes or teams (see 1.19.4 ii).

4.5.6 After Fencing and Swimming pentathlete N°1, (see 1.20.2 Ties), the leader after two events, will draw their horse. On the basis of this draw all the horses (that have been previously numbered) will be automatically distributed to all the other pentathletes.

For example, the leading pentathlete draws horse number 6 and so the second ranked pentathlete will ride horse number 7 and so on.

Using this system it will be possible to start the competition with the last placed pentathlete and finish the riding competition with the pentathlete in first place after two events.

Instead of the complete drawing in the riding arena there will be a presentation to the spectators of the pentathletes and horses,

As soon the first pair has been presented (for example pentathletes number 36 and 18) and they have seen their horse, the athlete in last place (first athlete to the start) goes immediately to the warming up arena for the 20 minutes warming up.

In the meantime the presentation of the pentathletes and horses continues (maximum time 25 minutes) and as soon as the presentation of all the pentathletes and the horses is finished the first rider is ready to start the riding course.

4.5.7 If there is one round of competition, the leading pentathlete after the previous events will draw on behalf of all the athletes and the athletes will start in reverse order.

4.5.8 If there are two rounds at a Category "A" competition, the pentathletes will start as follows:

Pentathletes Total number: 36 or 40 if no qualification round if LOC agrees

1 st	36 + 18
2 nd	35 + 17



17th ... 20 + 2
18th 19.+ 1.

- 4.5.9 If there are three rounds of riding the pentathletes will be grouped in group of 3 riders
- 4.5.10 In Individual and Relay the pentathletes or team in first place will draw on behalf of all the pentathletes/teams. One pentathlete draws on behalf of his entire team.
- 4.5.11 For each different Relay, the horses are classified according to the average of their previous performances (Jumping Test, Individual Competitions, Relay Competitions) and then, using this “quality” numeration, grouped as follows:

An example of horse distribution is given for a 16 team competition in two rounds:

1st group:	horses Nos.	1,	16,	17,
2nd group:	horses Nos.	2,	15,	18,
3rd group:	horses Nos.	3,	14,	19,
4th group:	horses Nos.	4,	13,	20,
5th group:	horses Nos.	5,	12,	21,
6th group:	horses Nos.	6,	11,	22,
7th group:	horses Nos.	7	10,	23
8th group:	horses Nos.	8,	9,	24.

An example for the Relay by 2 athletes:

1st group: horses nr 1 and nr 20,
2nd group: horses nr 2 and nr 19,
3rd group: horses nr 3 and nr 18,
4th group: horses nr 4 and nr 17,
5th group: horses nr 5 and nr 16,
6th group: horses nr 6 and nr 15,
7th group: horses nr 7 and nr 14
8th group: horses nr 8 and nr 13,
9th group: horses nr 9 and nr 12,
10th group: horses nr 10 and nr 11.

- 4.5.12 In Relay competitions of 2 rounds, the top 50% of the teams will ride in the second round.
- 4.5.13 If there are two rounds at a Category “A” competition, the teams will start as follows:

Teams Total number: 16

1st 16 + 8
2nd 15 + 7

...
7th 10 + 2
8th 9.+ 1.

- 4.5.14 The pentathletes are authorised to watch the drawn horse until the moment of mounting for the warm-up. The International Judges and the members of the Jury of Appeal will also observe the horses.
- 4.5.15 During the presentation, before mounting, a pentathlete may ask for an examination of his horse if he thinks it is not fit to start. After consultation with the veterinary, the UIPM TD/NTO may decide to permit a change of the horse.
- The pentathlete concerned will then draw a new horse from the reserve horses. After having mounted, no change is permitted, except a horse that had passed the examination proves to be lame when under the weight of the pentathlete having just mounted. In this case the UIPM TD/NTO, after consultation with the Veterinary, is authorised to permit a change.
 - Once the warm-up has started and a horse becomes lame, the UIPM TD/NTO together with the Veterinary can decide not to permit the pentathlete to enter the arena with the horse.



- 4.5.16 The horse drawn by the leader must be immediately trotted on a long rein in front of the pentathletes. If the UIPM TD/NTO, the Riding Director and Veterinary consider that the horse is not fit to start, the draw will be stopped, the horse number removed and the number of the first reserve horse will be included in the draw. After this, the leader after two events will draw again on behalf of the athletes.
- 4.5.17 If the Riding is the final event, the UIPM TD/NTO and the Riding Director may limit the number of pentathletes for the draw and start by points after four events depending on the number of good horses.

4.6 Schedule of Events

- 4.6.1 Entry into the arena is prohibited as long as a notice "Arena closed" is placed at the entrances or conspicuously displayed in the middle of the arena. Permission to enter the arena is given by the Referee ringing the bell and by displaying a notice "Arena open".
- 4.6.2 Pentathletes must not exercise their horses in the arena, show them an obstacle on the course, jump it or try to jump it, before the start. Any pentathlete doing so will be penalised.
- 4.6.3 The pentathletes may mount 20mins before their start time in the warm-up arena after receiving permission from the Judges for the Horse Distribution.
- i) It is permitted to adjust saddlery and other accessories before mounting.
 - ii) In Individual competitions each pentathlete has the right to take 5 jumps in the warm-up arena. The Warm-up Judge must warn every pentathlete when he has jumped 4 times. Should the pentathlete nevertheless jump over the allowed times he will be penalised.
 - iii) In Relay, with teams of 2 or 3 athletes when 2 horses or 3 horses are provided for a team, each horse has the right to take 5 jumps in the warm-up arena. When one horse is provided for a team, each horse can take 6 jumps in the warm-up arena. The team representative determines the preparation of the horses in the warm-up arena and the number of jumps for each pentathlete.
 - iv) If a pentathlete jumps an obstacle in the wrong direction in the warm-up arena he will be penalised each time.
 - v) A pentathlete may be helped by a member of his team to adjust the height of an exercise obstacle in the warm-up arena, but never over the maximum height. Nobody may hold any part of the obstacle while he is jumping.
- 4.6.4 A pentathlete must enter the arena when he is called. If a pentathlete does not enter upon call, the call is repeated twice at 30-second intervals, after which the pentathlete or team will be penalised.
- 4.6.5 Saluting
- i) A Saluting Area built in front of the judging tower must be clearly marked in the arena, by flowers, plants, flags, barriers or other clear system.
 - ii) The pentathlete enters the arena and must go without delay to the Saluting Area and stop the horse and greet the Referee. The Referee can refuse to allow a pentathlete or team to start if no salute is made.
 - iii) Raising the whip or bowing the head will be considered as a salute.
- 4.6.6 The signal to start is given by using a bell. A start can be postponed, but it must not be made earlier than indicated. If a pentathlete starts before the start signal or jumps the first obstacle without having crossed the start line, they will be penalised.
- Procedure: The Referee must ring the bell to stop the pentathlete, the pentathlete must return to the start, the bell will be rung again and the pentathlete is allowed to start. In case of a mistake (knock down, refusal, refusal and knock down) on a jumped obstacle, this mistake does no count. However, in case of fall of the pentathlete or horse, the fall will be counted as a mistake and penalised.
- i) As a rule there is no rest interval between the two rounds. However, in the Individual Competition, when the number of horses is below 13, and in the Relay competition with three horses, when the number of teams is below 7, a break of approximately 10mins between the first and second rounds must take place. In the case of a lower number of



horses it falls in the authority of the UIPM TD to determine adequate duration of the break in order to give the horse approximately 25mins rest after finishing the previous ride and before the start of the warm-up under the next pentathlete.

- ii) If there are two days of Riding the procedure for the second day will have to be an exact repeat of the procedure for the first day as above.
- iii) Even if a horse has not crossed the start line 30 seconds after the signal to start, the time of the round will be taken from that time.
- iv) In the Individual competition the pentathletes start at 3 mins intervals.
- v) In the Relay competition with 3 athletes and 3 horses per team the teams start at 7 minute intervals. The first pentathlete starts from the changeover zone at the signal of the bell. The second and the third pentathletes start independently after the preceding pentathlete's horse has crossed the changeover zone line with its nose. The pentathletes that have completed the course must remain in the saddle in the zone for changeover. In the case of a pentathlete leaving the changeover zone they must re-enter it immediately. Exiting the changeover zone out of turn is penalised. After the third pentathlete has finished the course and after the team has saluted the Referee, they may leave the arena.
- vi) In the Relay competition with 2 athletes and competitions with 2 horses per teams, the teams start at 4 minutes interval and the same rules for Relay with 3 athletes will be applied.
- vii) In the Relay competition with one horse per team the teams will start at 5 minute intervals: Each member of the team must pass 6 obstacles in the determined sequence. After the previous pentathlete has arrived at the changeover zone having completed his course, the next pentathlete may mount the horse and start and so does team member No 3. The pentathletes may help one another at mounting, but they must not assist during the round.

4.6.7 Neither pentathletes nor any other person must enter the arena on foot once the competition has started. If this happens nevertheless the Referee must ring the bell to stop the competition and the time and must order such undesirable person out of the arena. After that the Referee must order resumption of the riding.

4.6.8 In the case of a pentathlete entering the arena during the competition on foot, they will be penalised.

4.6.9 Pentathletes are not permitted to exit from the arena dismounted; if they do, they will be penalised, except in case of an injured athlete or horse.

4.6.10 **Change of the Horse**

- i) If the horse makes 6 refusals during the entire course in the first round, the pentathletes that have drawn that horse in the following rounds have the option of riding a reserve horse. Any pentathlete that chooses to ride a reserve horse must immediately inform the UIPM TD/NTO and the Referee and then draw from the reserve horses; otherwise he will ride his assigned horse.
- ii) If a horse makes six refusals in the 2nd round of the Individual competition the horse can only be selected for the next division or Relay event if it has been successfully re-schooled over the obstacle in question. The re-schooling will take place when the competition is over.
- iii) In the system of re-schooling the re-schooled horse must be shown to be obedient at the obstacle(s) concerned. But if the horse has one refusal, it must not be accepted. The UIPM TD has the right to decide which horses may be re-schooled and which cannot be accepted for the following round.

4.7 **Conduct of pentathletes and horses**

4.7.1 The pentathletes must treat the horses with care, fairly and without cruelty. If a pentathlete commits an act of cruelty to his horse he will be penalised.

4.7.2 The pentathlete must pass between the flag(s), red on his right side and white on his left side at the start and finish lines and at all obstacles. The pentathlete must complete the whole course in compliance with the plan and he must jump over each obstacle in a prescribed order. The pentathlete must cross the finish line mounted before leaving the arena otherwise a penalty, the severity of which is dependant on the circumstances, will be incurred.



- 4.7.3 An obstacle is considered to have been **knocked down** through a mistake of the horse or pentathlete if:
- i) the whole or any part of it falls, even if the part which falls is arrested in its fall by any element of the obstacle;
 - ii) at least one of its ends no longer rests on any part of its support;
 - iii) any arrangement intended to maintain the stability of the obstacle and forming an integral part of its support falls.
 - iv) If any element of an obstacle that has been knocked down is likely to impede a pentathlete in jumping another obstacle, the bell must be rung and the clock stopped while this element is picked up and the way is cleared.
 - v) If a pentathlete correctly jumps an obstacle, which has been improperly rebuilt, he incurs no penalty, but if he knocks down this obstacle he will be penalised.
 - vi) When an obstacle or a part of an obstacle consists of several elements placed one above the other and positioned in the same vertical plane (upright obstacle), only the fall of the top element is penalised.
 - vii) When an obstacle which requires only one effort consists of elements which are not positioned in the same vertical plane (spread obstacle), the fall of one or several top elements only counts as one fault, whatever the number and position of the elements which have fallen. A top element includes any walls, trees, hedges etc., which do not have a horizontal pole placed vertically above them.
- 4.7.4 Touches and displacements of any part of an obstacle or its flags, in whatever direction, while not in the act of jumping, do not count as a knockdown. If in doubt the Referee shall decide in favour of the pentathlete. The knockdown or displacement of an obstacle (and/or a flag) as a result of disobedience is penalised as a refusal only. In the case of the displacement of any part of an obstacle, or its flags as a result of disobedience, the bell will be rung and the clock stopped while the displacement is re-adjusted or the flag put back in position. A penalty for disobedience with knockdown is imposed.
- 4.7.5 If any obstacle on the course, which has been struck by the horse or by the pentathlete when jumping it, reaches the ground after the finish line has been crossed, the pentathlete is not penalised. But if this obstacle (single or a combination) is the last on the course and it starts to fall before the pentathlete has crossed the finish line, it counts as a fault, and even if the obstacle reaches the ground after the finish line has been crossed. However, it does not count as a fault when the obstacle reaches the ground after the pentathlete has left the arena.
- 4.7.6 In a **combination**, each obstacle as a whole must be jumped separately and consecutively.
- i) Faults committed at any obstacle of a combination are penalised separately.
 - ii) When there is a refusal, run-out or fall, the pentathlete must retake all the jumps. Failure to do so incurs a penalty.
 - iii) Penalties for faults made at each element and during the different attempts, are counted separately, then added together.
 - iv) The knockdown or displacement of the second or third element and/or a flag at these elements of a combination obstacle, following a fall of the pentathlete and/or horse after having jumped the preceding element, is not penalised, only the fall is penalised. The same applies if the refusal or run-out of the horse at the second or third element of a combination obstacle is the consequence of the fall of the pentathlete after having jumped the preceding element.
- 4.7.7 The following are considered as a **disobedience** and penalised as such:
- i) rectified deviation from the course (see Rule 4.7.11);
 - ii) refusal (see Rule 4.7.12);
 - iii) run-out (see Rule 4.7.13);
 - iv) resistance (see Rule 4.7.14);
 - v) more or less regularly circling, no matter when this occurs on the course or for whatever reason;
 - vi) crossing back over the track between the last obstacle jumped and the next obstacle on the course, unless it is allowed on the plan of the course.



4.7.8 Whereas knocking-down of a flag, wherever it may be on the course, does not incur any penalty, it will be penalised as disobedience leading to the knock down if it is a flag defining the limits of an obstacle, the start line or a compulsory turning point as a result of any form of disobedience. In these cases the bell is rung and the clock is stopped until replacement of the flag.

4.7.9 The following are not considered as a disobedience:

- i) a horse circling without penalty in order to get into position to jump after a run-out or a refusal;
- ii) coming to an obstacle, the finish line or a compulsory turning point at an angle or while zigzagging or turning sharply to take it without going past it.

4.7.10 **Deviation from the course**

- i) A deviation from the course results in termination when a pentathlete:
 - does not follow the plan of the course as shown on the diagram posted;
 - disregards a flag indicating the course to be followed or indicating the start and finish lines;
 - jumps an obstacle outside the course;
 - misses one of the obstacles on the course;
 - does not jump the obstacles in the prescribed order;
 - jumps an obstacle in the wrong direction;
 - does not attempt to jump for the second time an obstacle after a refusal.
- ii) A deviation from the course that is rectified before jumping the next obstacle is penalised only as disobedience.

4.7.11 It is a **refusal** when a horse halts in front of an obstacle that it must jump, whether or not the horse knocks it down or displaces it.

- i) Stopping in front of an obstacle without knocking it down and without backing up, immediately followed by a standing jump, is not penalised.
- ii) If the halt is prolonged or if the horse steps back either voluntarily or not even a single pace, it counts as a refusal.
- iii) If a pentathlete has knocked down the obstacle in stopping, jumps it or tries to jump it after the bell has been rung and before it has been rebuilt, they will be penalised.
- iv) If a horse slides through an obstacle, the Referee must decide immediately if it is to be counted as a refusal or as an obstacle knocked down. If he decides that it is a refusal, the bell is rung at once and the pentathlete must be ready to attempt the obstacle again as soon as it has been rebuilt. If the Referee decides that it is not a refusal, the bell is not rung and the pentathlete must continue his round. He is then penalised as for an obstacle knocked down.
- v) If the bell has been rung and the pentathlete jumps other elements of the combination in his stride, it does not entail any penalty, should this part of the combination be knocked down.
- vi) The act of showing an obstacle to the horse after a refusal and before stepping back to jump it, leads to penalty.
- vii) Attempting to jump an obstacle after two attempts on that obstacle leads to penalty.
- viii) Jumping an obstacle after two attempts on that obstacle leads to penalty.

4.7.12 It is a **run-out** when the horse escapes the control of its rider and avoids an obstacle, which it has to jump.

- i) It is considered to be a run-out, and is penalised as such, for a horse or any part of the horse to go past the extended line of an obstacle to be jumped, or past the extended line of an element of a combination, or of the finish line or of a compulsory turning point.
- ii) When a horse jumps an obstacle between two red flags or between two white flags the obstacle has not been jumped correctly. The pentathlete is penalised as for a run-out and he must jump the obstacle again correctly.
- iii) If, after a run-out, the pentathlete does not attempt to jump the obstacle again, he is penalised.
- iv) If the run-out is the consequence of a fall between two elements of a combination after the



jump of the preceding element, the run-out is not penalised.

4.7.13 It is a **resistance** when the horse refuses to go forward, halts, makes one or several more or less regular or complete half-turns, rears or steps back for whatever reason.

4.7.14 Falls

- i) A pentathlete is considered to have fallen when he is separated from his horse, which has not fallen, in such a way that he touches the ground or finds it necessary in order to get back into the saddle, to use some form of support or outside assistance.
- ii) A horse is considered to have fallen when the shoulder and quarters have touched the ground or the obstacle and the ground.
- iii) A fall of a horse or a pentathlete or both is penalised wherever it takes place after crossing the start line and before crossing the finish line, whatever the cause.
- iv) When a horse or a pentathlete falls in knocking down an obstacle or in refusing to jump an obstacle, the results of these circumstances are added together.
- v) Should a riderless horse fall, jump an obstacle, go the wrong side of a flag, or pass through the start or finish line, no penalty will be incurred.
- vi) If a riderless horse leaves the arena before the end of the course, the pentathlete's ride is terminated and the pentathlete will be penalised.
- vii) At the second fall the pentathlete's ride is terminated and the pentathlete will be penalised. In Relay at the team's second fall the team's ride is terminated and the team will be penalised.
- viii) If there is a knock-down and a fall of the pentathlete and/or horse with a disobedience at a single obstacle or in a combination the pentathlete must remount and continue the course only in case the obstacle has been rebuilt in time. The bell will be rung and the clock stopped only in case the obstacle has not been rebuilt after the athlete has remounted. If there is no disobedience, the pentathlete will be penalised for the fall and for knocking down the obstacle.

4.7.15 If a pentathlete, for any reason, loses his protective headgear the Referee must ring the bell and the pentathlete must stop before jumping the next obstacle. If he does not do this, he will be penalised. The clock will be stopped. The pentathlete is always obliged to put his lost headgear on properly (with chin strap firmly closed around the chin) before continuing. If he does not do this, the Referee must ring the bell again and the pentathlete will be again penalised. Accepting the lost headgear by an official on the course is permitted.

4.7.16 Pentathletes must be attentive to the bell which is used by the Referee in a manner to be heard in all corners of the arena to permit pentathletes to enter the arena for inspection of the course and for the competition, to stop the event, to continue the event after interruption, to indicate the replacement of an obstacle or the elimination of the pentathlete. The elimination is indicated by prolonged and repeated ringing of the bell. Any pentathlete that does not obey the signal to stop or that after an interruption attempts to jump an obstacle without waiting for the bell, will be penalised.

4.7.17 Any intervention by a third person during the course of a round, whether solicited or not, with the aim to help the mounted pentathlete or his horse, except being handed his headgear and/or spectacles, is considered as an unauthorised assistance and will be penalised.

4.7.18 Only the Course Builder Assistants may provide assistance to a dismounted pentathlete. They have to help the rider to catch the horse and to mount the horse.

4.8 Timing and Interrupted time

4.8.1 The time of a round is the time taken by a pentathlete to complete the round. The measured time, in seconds and in the tenths of a second, is taken from the instant the forepart of the mounted horse crosses the start line to the moment when the mounted pentathlete arrives at the finish line. For the purpose of calculating the score, time will be recorded in completed seconds, whereby all positions below a second are rounded off.

4.8.2 An automatic timekeeping system capable of registering time in 1/100 second is obligatory at



Olympic Games and is recommended at all other official UIPM competitions.

- i) At all official UIPM competitions three stopwatches, which can be stopped and restarted without the hands returning to zero, must be provided. Two watches are required in case the automatic timing breaks down and one watch to measure the time to start after the bell has been rung, for disobediences and interruptions. The Referee and the Timekeepers must have a stopwatch.
- ii) In case of interruption, the Referee must take great care that the clock is stopped and restarted in such a manner that an interrupted time can be subtracted from the total time taken for the round. The timing equipment must be such that this procedure can be followed.

4.8.3 The time allowed in the Individual competitions will vary between 1 minute and 1 minute 17 seconds depending on the distance of the course. In special circumstances the UIPM TD/NTO may determine "Time allowed".

4.8.4 In the case the pentathlete or the horse are not able to continue the round for any reason, the bell must be rung to stop the pentathlete. As soon as it is evident that the pentathlete is stopping, the clock will be stopped. As soon as the course is ready again the bell will be rung, and the clock will be restarted when the pentathlete reaches the precise place where the clock was stopped. If the pentathlete does not resume the course, the clock will be started after 20 seconds in any case. The main Riding Judge and the Technical Delegate acting together have the right to terminate the round if the rider or the horse is unable to perform the course.

- i) If the pentathlete stops voluntarily to signal to the Referee that the obstacle to be jumped is wrongly built or rebuilt the clock must be stopped and the obstacle in question must be checked. If it is found that the dimensions are correct and the obstacle has been properly rebuilt and if the flags are correctly placed, the pentathlete will be penalised as for disobedience.
- ii) If the obstacle or a part of the obstacle needs to be rebuilt or if the flags have to be put back in place, the pentathlete will not be penalised. The time of the interruption must be cancelled and the clock stopped until the moment when the pentathlete takes up his track at the point where he had stopped. Any delay incurred by the pentathlete must be taken into consideration and an appropriate number of seconds deducted from his recorded time.
- iii) While the clock is stopped, the pentathlete may move about freely until the bell signals for him to continue his round, whereupon the clock is started.
- iv) Falls of the horse or pentathlete during the time that a round is interrupted will still be penalised, but disobedience will not. The rules regarding elimination will be applied during the interrupted time.
- v) If the pentathlete falls from the horse in the changeover zone and the horse becomes riderless, the pentathlete being on the course will be stopped for security reasons by the bell, the time will be stopped, and the riderless horse must be caught with the help of the Course Builder Assistants. The team will be penalised for a fall. The Referee will give the re-start signal only when the riderless horse has been led back in the changeover zone and the pentathlete has re-mounted. If a horse, which became riderless in the changeover zone, leaves the riding arena, the riding is terminated and the whole team will be penalised.

4.8.5 In Individual and Relay competitions, the time limit is the double of the Time allowed (see Rule article 4.8.3) In the Relay with one horse per team the time limit is the Time allowed (including time for adjustment of saddlery), that is 2mins 30 seconds, double of the time allowed. Pentathletes or teams who exceed the time limit are penalised

4.9 Infringements and penalties

4.9.1 Infringements of these Rules will be penalised by deduction of points, elimination or Riding termination.

4.9.2 Pentathletes will be penalised by deduction of 4 points for each second exceeding the time allowed in Individual competition and Relay with 2 horses, and by 2 points for each second



exceeding the time allowed in Relay with 3 horses.

- 4.9.3 In Individual and Relay, pentathletes will be penalised by deduction of 20 points for each infringement for not being correctly dressed.
- 4.9.4 In the Individual competition, pentathletes will be penalised by deduction of
- i) 20 points for each obstacle (element) knocked down while jumping;
 - ii) 40 points for each time of disobedience, for each forbidden attempt of jumping the same obstacle, in the case of not going immediately and directly to the saluting area;
 - iii) 60 points for the fall of the athlete from the horse or both fall, for each disobedience leading to the knocking down of an obstacle (single, double, triple) or a flag defining an obstacle, the limits of the starting line or of a compulsory turning point.
- 4.9.5 In Relay competition with 3 horses per team, teams will be penalised by deduction of:
- i) 20 points for each obstacle knocked down while jumping;
 - ii) 40 points for each time of disobedience and refusal with knock down and also for each forbidden attempt of jumping the same obstacle;
 - iii) 40 points for not communicating the start order, a wrong start or for exiting the Relay zone out of turn;
 - iv) 60 points for the fall of a team member from the horse or for both fall.
- 4.9.6 In the Relay of 2 athletes with 2 horses per team and Relay of 3 athletes with one horse per team, penalties are as in the Individual competitions.
- 4.9.7 A deduction of 100 points will be made for:
- i) each occasion of jumping more than the allowed number of jumps in the warm-up arena;
 - ii) showing the horse an obstacle either before the start or after a refusal;
 - iii) not stopping when the bell is rung during the round;
 - iv) all unauthorised assistance; including physical help and verbal guidance;
 - v) entering the arena on foot after the beginning of the event;
 - vi) Exiting the arena dismounted except in cases where the pentathlete or horse is injured.
- 4.9.8 A deduction of 200 points will be made for:
- i) jumping an obstacle in the wrong direction in the warm-up arena;
 - ii) starting before the signal is given and/or jumping an obstacle before the start of the round;
 - iii) jumping the first obstacle of a competition without having crossed the starting line;
 - iv) jumping an obstacle which had been knocked down before it has been rebuilt;
 - v) jumping an obstacle without waiting for the bell;
 - vi) jumping an obstacle after two refusals at the same obstacle.
- 4.9.9 The Riding of a pentathlete or team will be terminated for:
- i) a pentathlete and/or horse leaving the arena before the end of the round;
 - ii) a pentathlete or horse being unable to continue the course;
 - iii) the second fall from the horse;
 - iv) retiring from the competition during the ride;
 - v) exceeding the time limit.
 - vi) not following the plan of the course; not jumping in prescribed order or omitting to jump an obstacle;
 - vii) jumping an obstacle outside the course;
 - viii) jumping an obstacle in the wrong direction;
 - ix) after a refusal, run-out or fall not attempting to jump an obstacle or all the elements of a combination the second time before attempting the next one;
 - x) not crossing the finish line mounted before leaving the arena;
 - xi) after 6 refusals.
- 4.9.10 A pentathlete or team is eliminated for:
- i) unsportsmanlike behaviour or contempt of officials;
 - ii) rapping a horse and all other cases of cruelty and/or ill treatment;



- iii) using an unauthorised whip or spurs or hat after the control in the arena, warm-up arena or elsewhere in the proximity of the arena;
- iv) not entering the arena at the third call.

4.10 Scoring

- 4.10.1 A clear round in the time allowed shall give the pentathlete and/or team in Relay 1200 points. All penalty points are deducted from this sum.
- 4.10.2 In case the Riding Event is terminated, the pentathlete will earn 1200 points less:
 - i) deduction all of the previous mistakes on the course;
 - ii) deduction of the time penalties, if any
 - iii) deduction of 100 points for each obstacle not jumped in Individual competition and 50 points for each obstacle not jumped in Relay competition of 3 horses/team.
- 4.10.3 When the total number of the point deductions for faults on the course is higher than the number of the points received by the pentathlete or team for the Riding, the overall number of points for the Riding Event equals 0 points.
- 4.10.4 Positions are decided solely on the points scored. If there is a tie the optimal time is decisive. The "optimal time" is the time, which is the nearest one to the Time allowed.

PART B

B.4.11 Arena

- B.4.11.1 The LOC must provide a warm-up arena with one upright and one spread obstacle duly lineated by red and white flags. If the event is in an indoor arena where space is limited or no area is close by for warm-up of horses, the LOC can allow the pentathletes to warm-up en mass in the competition arena. Immediately prior to each pentathlete's competition ride, they may take one designated jump in the arena.
- B.4.11.2 The two warming up obstacles must be jumped in the same direction.
- B.4.11.3 The competition arena (thereafter arena) must be enclosed. The height of the borders must be a minimum of 1m. While a horse is in the arena during a competition, all entrances and exits must be closed.
- B.4.11.4 The start line must not be more than 15m nor less than 6m from the first obstacle. The finish line must not be less than 6m or more than 15m from the last obstacle. In indoor arenas, the finish line must not be less than 10m from the last obstacle. Each of these 2 lines must be marked with an entirely red flag on the right and entirely white flag on the left.
- B.4.11.5 For the Relay Competition, behind the start line a zone for changeover will be marked for about 20m in length and 10m width (minimum) where the Relay team is placed, awaiting the start. The changeover zone is an inseparable part of the arena. It must be clearly marked.
- B.4.11.6 The LOC must provide the riding course plan. This plan must include:
 - i) the positions of the start and finish lines;
 - ii) the relative positions of the obstacles and their dimensions, their type and order;
 - iii) any compulsory turning points;
 - iv) the length of the course as it was measured;
 - v) the track marked either by a continuous line to be followed precisely by the pentathletes or by a series of arrows showing the direction in which each obstacle must be jumped, then the track to be chosen freely by the pentathlete. Should there be a compulsory section in an otherwise unrestricted course, both methods must be used on the same plan;
 - vi) the time allowed and the time limit;
 - vii) the saluting area should be placed in front of the judges box and must be clearly marked with: flower displays, barriers or stripes placed safely for athletes and horses and should not disturb the riding way of the competition;



- viii) the judges box;
- ix) the direct route to the saluting area.

B.4.12 Obstacles

B.4.12.1 There may be no completely closed obstacles. An obstacle is considered completely closed when a pentathlete jumping its first part cannot leave it without doing a second jump.

B.4.12.2 The maximum size of obstacles is:

	Seniors	Juniors	Youth
upright obstacle	120cm	110cm	100cm
spread obstacle	120 x 150cm	110 x 130cm	100 x 120cm
oxer (equal bars)	120 x 130cm	110 x 120cm	100 x 110cm

B.4.12.3 The obstacles must be numbered consecutively in the order in which they are to be jumped. Combination obstacles carry only a single number. This number may be repeated at each element for the benefit of the Referee and pentathletes. In this case distinguishing letters will be added (example 8A, 8B, 8C).

B.4.12.4 Obstacles for the Relay competition are to be chosen from those used in the Individuals competition.

B.4.12.5 The obstacles must be inviting in their overall shape and appearance, varied and match their surroundings. The obstacles and their constituent parts must be such that they can be knocked down while not being so light that they fall at the slightest touch or so heavy that they may cause horses to fall.

B.4.12.6 The obstacles must not be un-sporting and they must not cause an unpleasant surprise to foreign pentathletes.

B.4.12.7 Poles and other elements of the obstacles are held up by supports (cups). The diameter of the supports must be slightly greater than that of the pole and between a third and a half of the circumference, without gripping it. The pole must be able to roll on its support. For planks, balustrades, barriers, gates etc., the diameter of the supports must be more open or even flat.

B.4.12.8 FEI approved safety cups must be used as support for the back poles of spread obstacles and in case of a triple-bar to support the centre and back poles of the obstacle. Safety cups must also be used in the exercise area.

- i) It is the responsibility of the TD/NTO to establish through the LOC before the event commences whether the safety cups in use have been officially approved by FEI and have been supplied by an approved manufacturer.

B.4.12.9 The limits on the height and spread of obstacles laid down by these rules must be observed with the greatest care. However, if it should happen that a maximum dimension has been marginally exceeded as a result of the material used for construction and/or by the position of the obstacle on the ground, the maximum dimensions laid down will not be considered as having been exceeded, but the permitted tolerance is maximum 5cm.

B.4.12.10 An obstacle, whatever its construction, can only be called upright when all the elements it is composed of are positioned in the same vertical plane on the take-off side without any rail, bank or ditch in front of it. A wall with an inclined face may not be called an upright obstacle.

B.4.12.11 A spread obstacle is an obstacle, which is built in such a manner that it requires an effort both in spread and in height.

B.4.12.12 The oxer is a spread obstacle built in such a manner that the top poles on both the take-off and landing sides are the same height and they are parallel.



B.4.12.13A double or triple combination is understood to be a collection of 2 or 3 elements with distances between them of minimum 7m and maximum 12m that require 2 or 3 successive jumps. The distance is measured from the base of the element on the landing side to the base of the next element on the take-off side.

B.4.12.14 Banks, mounds, ramps and sunken roads, irrespective of whether they include any sort of obstacle and whatever direction in which they should be taken, they are to be regarded as combination obstacles. The UIPM TD/NTO must decide before the competition whether an obstacle of this type is to be considered as a multiple obstacle, and his decision must be shown on the plan of the course.

B.4.13 Entirely red flags (both sides) and entirely white flags (both sides) must be used to mark the following details of the course in the arena:

- i) the start;
- ii) the side limits of the obstacles;
- iii) compulsory turning points;
- iv) the finish;
- v) the obstacles in the warm-up arena.

B.4.14 The LOC must provide lists of horses. These lists must include:

- i) a list with horse numbers, name, sex, age colour, temperament and other characteristics special task or equipment martingale, etc;
- ii) the results of the test of the horses (errors at each obstacle as well as times).

B.4.15 The horses must be selected with utmost care in order to secure equality among them. They must all be capable of completing the course at least twice a day, without disobedience and with few faults, if any, for time or over obstacles.

- i) English saddles with non-fixed stirrup leathers will be supplied by the LOC, one saddle for each horse. The pentathlete may use his own reins. Provided the Riding Director permits it he may also use his own saddle. Otherwise no part of the saddlery may be changed unless it is of inferior quality, which is for the UIPM TD/NTO and Riding Director to decide. In the interests of safety, stirrup leathers and irons may not be attached to the girth and the foot may not be attached to the stirrup in any way.
- ii) A martingale with ring is compulsory if it is so prescribed on the list of the horses. Otherwise the martingale is forbidden. Blinkers and hoods are prohibited. Fix martingales are forbidden in all cases.
- iii) At the Olympic Games and World Championships the organising committee have to present to the UIPM TDs minimum 3 days before the Jumping Test the horses passports or blue books of all the horses that will be presented at the Jumping Test.



POINTS TABLE

RIDING

Outdoor arena:

Speed 350m /minute. The length of course:350-450m
1200 points = time allowed

Length of Course	Time allowed	Time Limit		Length of course	Time allowed	Time Limit
350m	60 sec.	120		405m	69 sec.	138
355m	61 sec	122		410m	70 sec	140
360m	62 sec	124		415m	71 sec	142
365m	63 sec	136		420m	72 sec	144
370m	63 sec	126		425m	73 sec	146
375m	64 sec	128		430m	74 sec	148
380m	65 sec	130		435m	75 sec	150
385m	66 sec	132		440m	75 sec	150
390m	67 sec	134		445m	76 sec	152
395m	68 sec	136		450m	77 sec	154
400m	69 sec	138				

Indoor arena:

Speed 300m /minute. The length of course:350-450m
1200 points = time allowed

Length of Course	Time allowed	Time Limit		Length of course	Time allowed	Time Limit
350m	70 sec	140		405m	81 sec	162
355m	71 sec	142		410m	82 sec	164
360m	72 sec	144		415m	83 sec	166
365m	73 sec	146		420m	84 sec	168
370m	74 sec	148		425m	85 sec	170
375m	75 sec	150		430m	86 sec	172
380m	76 sec	152		435m	87 sec	174
385m	77 sec	154		440m	88 sec	176
390m	78 sec	156		445m	89 sec	178
395m	79 sec	158		450m	90 sec	180
400m	80 sec	160				

TIME PENALTY for Individual competition and relay with 2 Horses and 1 horse +1sec = -4 points
Termination of Riding at time limit of double time allowed

+1s = -4p	+16 = -64	+31 = -124	+46 = -184	+62 = -248
+2 = - 8	+17 = -68	+32 = -128	+47 = -188	+63 = -252
+3 = -12	+18 = -72	+33 = -132	+48 = -192	+64 = -256
+4 = -16	+19 = -76	+34 = -136	+49 = -196	+65 = -260
+5 = -20	+20 = -80	+35 = -140	+50 = -200	+66 = -264
+6 = -24	+21 = - 84	+36 = -144	+51 = -204	+67 = -268
+7 = -28	+22 = - 88	+37 = -148	+52 = -208	+68 = -272
+8 = -32	+23 = - 92	+38 = -152	+53 = -212	+69 = -276
+9 = -36	+24 = - 96	+39 = -156	+54 = -216	+70 = -280
+10 = -40	+25 = - 100	+40 = -160	+55 = -220	+71 = -284
+11 = -44	+26 = - 104	+41 = -164	+56 = -224	+72 = -288
+12 = -48	+27 = - 108	+42 = -168	+57 = -228	+73 = -292
+13 = -52	+28 = - 112	+43 = -172	+58 = -232	+74 = -296
+14 = -56	+29 = - 116	+44 = -176	+59 = -236	+75 = -300
+15 = -60	+30 = - 120	+45 = -180	+60 = -240	+76 = -304
			+61 = -244	+77 = -308



TIME PENALTY for **Relay competition** with 3 horses +1sec= -2 points

Termination of Riding at time limit of double time allowed

+1s = -2p	+16 = -32	+31 = -62	+136 = -272	+166 = -332
+2 = -4	+17 = -34	+32 = -64	+137 = -274	+167 = -334
+3 = -6	+18 = -36	+33 = -66	+138 = -276	+168 = -336
+4 = -8	+19 = -38	+34 = -68	+139 = -278	+169 = -338
+5 = -10	+20 = -40	+35 = -70	+140 = -280	+170 = -340
+6 = -12	+21 = -42	+36 = -72	+141 = -282	+171 = -342
+7 = -14	+22 = -44	+37 = -74	+142 = -284	+172 = -344
+8 = -16	+23 = -46	+38 = -76	+143 = -286	+173 = -346
+9 = -18	+24 = -48	+39 = -78	+144 = -288	+174 = -348
+10 = -20	+25 = -50	+40 = -80	+145 = -290	+175 = -350
+11 = -22	+26 = -52	+41 = -82	+146 = -292	+176 = -352
+12 = -24	+27 = -54	+42 = -84	+147 = -294	+178 = -356
+13 = -26	+28 = -56	+43 = -86	+148 = -296	+179 = -358
+14 = -28	+29 = -58	+44 = -88	+149 = -298	+180 = -360
+15 = -30	+30 = -60	+45 = -90 etc.	+150 = -300 etc.	

Team-relay: 3 horses:

Length of course: 3 x 350m. 1200p = 3 min.

Time Limit double time allowed

Team-relay: 2 Athletes: Length of course: 2 x 350m. 1200p = 2 min.

Time limit double time allowed

Team-relay : 1 horse: Length of course: 3 x 200m.1200p = 2mins.30sec.

Time limit:2 mins.30sec double time allowed

Time: 70.1 sec. is recorded as 70 sec

and 70.9 sec. is recorded as 70 sec.



PENALTY TABLE

RIDING

(Note: for explanation and application, please refer to Chapter 4.9)

The pentathlete infringes the rules and is penalised for:	Article	Individuals, Relay 2 athletes 2 horses Relay 3 athletes 1 horse	Relay with 3 athletes and 3 horses
Each second that exceeds the time allowed up to the time limit	4.9.2	4 points	2 points
Contravening clothing regulations	1.22.2, 1.23.1, 4.4.1, 4.9.3	20 points	
Each obstacle knocked down while jumping	4.7.3, 4.7.6iv), 4.9.4 i), 4.9.5 i)	20 points	20 points
Fall of the rider from the horse or both fall	4.9.4 iii), 4.9.5 v)	60 points	60 points
Disobedience (each occasion) Not going directly to the salute area	4.7.7, 4.7.8, 4.9.4 ii), 4.9.5 ii)	40 points	40 points
Each forbidden attempt of jumping the same obstacle	4.9.4 ii), 4.9.5 ii)	40 points	40 points
Not communicating horse start order, False start (Relay)	4.9.5 iii)	40 points	40 points
Exiting the Relay changeover zone out of turn	4.9.5 iii)	40 points	40 points
Any disobedience leading to the knocking down of an obstacle (single, double, triple) or flag defining the obstacle	4.9.4 iii), 4.9.5 ii)	60 points	40 points

<u>The pentathlete infringes the rules and is penalised for:</u>	<u>Article</u>	<u>Penalty</u>	
In case of termination of the ride for each obstacle which was not jumped	4.10.2 iii)	100 points	50 points

<u>The pentathlete infringes the rules and is penalised for:</u>	<u>Article</u>	<u>Penalty</u>
Each occasion of jumping over the allowed number of jumps in the warm-up arena	4.6.3 ii), 4.9.7 i)	deduction 100 MP points
Showing the horse an obstacle either before the start or after a refusal	4.6.2, 4.9.7 ii)	
Not stopping when the bell is rung during the round	4.9.7 iii)	
All unauthorised assistance	4.9.7 iv)	
Entering the arena on foot after the beginning of the event	4.9.7 v)	
Exiting the arena dismounted	4.9.7 vi)	

<u>The pentathlete infringes the rules and is penalised for:</u>	<u>Article</u>	<u>Penalty</u>
Jumping an obstacle in the wrong direction in the warm-up arena	4.6.3 iv), 4.9.8 i)	



Starting before the signal is given and/or jumping an obstacle before the start of the round	4.6.6, 4.9.8 ii)	deduction 200 MP points
Jumping the first obstacle of a competition without having crossed the start line	4.6.6, 4.9.8 iii)	
Jumping an obstacle which had been knocked down before it has been rebuilt	4.9.8 iv)	
Jumping an obstacle without waiting for the bell	4.7.6, 4.9.8 v)	
Jumping an obstacle after two refusals at the same obstacle	4.9.8 vi)	

<u>The pentathlete infringes the rules and is penalised for:</u>	<u>Article</u>	<u>Penalty</u>
A pentathlete and/or horse leaving the arena before the end of the round	4.9.9 i)	Termination of ride
A pentathlete or horse being unable to continue the course	4.9.9 ii)	
The second fall from the horse	4.9.9 iii)	
A pentathlete retiring from the competition during the ride	4.9.9 iv)	
A pentathlete or team for exceeding the time limit	4.8.5, 4.9.9 v)	
Not following the plan of the course; not jumping in prescribed order or omitting to jump an obstacle;	4.9.9 vi)	
Jumping an obstacle in the wrong direction or outside the course	4.9.9 vii), 4.9.9 viii)	
After a refusal, run-out or fall not attempting to jump an obstacle or all the elements of a combination the second time before attempting the next one	4.9.9 ix)	
Not crossing the finish line mounted before leaving the arena	4.9.9 x)	
After 6 refusals	4.9.9.xi	

<u>The pentathlete infringes the rules and is penalised for:</u>	<u>Article</u>	<u>Penalty</u>
Unsportsmanlike behaviour or contempt of officials	4.9.10 i)	Elimination
Rapping a horse and all other cases of cruelty and/or ill treatment	4.7.1, 4.9.10 ii)	
Using an unauthorised whip or spurs <u>or hat</u> after the control in the arena, warm-up arena or elsewhere in the proximity to the show ground	4.4.3 v, 4.9.10 iii)	
Not entering the arena at the third call	4.6.4, 4.9.10 iv)	